How to use a motion guide with a motion tween animation

In Adobe Flash Professional CS5, motion guides appear when you create motion tweens. By using a motion guide, you can move an object along an editable path.

1. Select the layer that contains the object you wish to animate.
2. Select Insert > Motion Tween.

   Notice the tween in the Timeline layer (**Figure 1**)
3. On the Stage, move the object and notice the motion guide appear (**Figure 2**).
4. Click and drag a point on the motion guide. Edit as many points of the guide as you choose (**Figure 3**).
5. Turn Onion Skinning on to see how the object moves (**Figure 4**).
6. Select Control > Test Movie > In Flash Professional to see it play.

   Observe that the object moves along the guide.
7. Select File > Close to close the preview window.

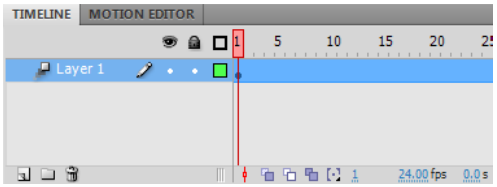

Figure 1 Object layer with motion tween applied

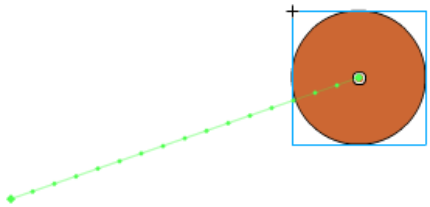

Figure 2 Motion guide

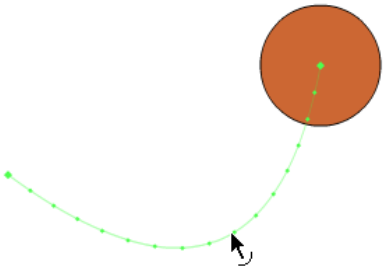

Figure 3 Editing the motion guide

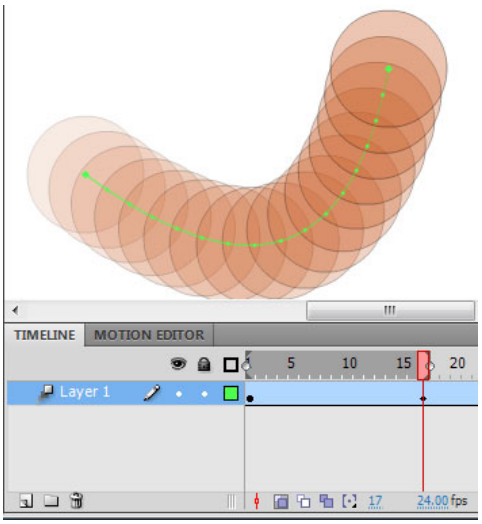

Figure 4 Object moving along the guide